

A sample Venture Scout Weekly Meeting

As with other sections it is very important that Venture Scouts meet weekly to allow them to build up momentum, organise the outdoor programme, and practice scouting skills. A well-organised meeting should have a definitive structure, and it should be run by the Venture Scouts.

The Opening (5 minutes)

- Start on time for best practice and to promote punctuality
- Assemble in Crews
- Promise/reflection
- Roll call

Team Activity (15 minutes)

- Get everyone active and talking

Guest Speaker (20 minutes)

- Invited guest form a community group
- Discussion a social issue
- Help the Unit plan service projects

Planning (20 minutes)

- Break into Activity Crews
- The Backwoods Crew plan the survival weekend
- Activity Crew finalising Aran Islands weekend
- The Community Project crew discuss plans informed by the speakers comments

Discussion (15 minutes)

- Activity Crews share their plans
- Venture Scouts doing their Chief Scout Award updates everyone
- Chat up on the week, highlights or stories

Game (10 minutes)

- A game for everyone

Closing (5 minutes)

- Clean up
- Announcements re upcoming events or activities
- Finish on time.

